Module 3: Identification
—•— Long Player Observation Tool

This long version of a player observation report is intended to help an organisation report on a player in the identification process. By working through the different areas of this report and collecting the relevant information, an organisation will have an in-depth comprehensive understanding of the player. Players can be assessed using the player rating scale which highlights where the observer believes the player currently lies in the specific area (e.g., game understanding and decision making). It is important to recognise that this is just an example, and football organisations should consider how they can create their own based upon their philosophy and profiles.

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Player information

Name of player	
Nationality	
Club	
Date of birth	
Birth quarter	

Report written by:

Report submitted on:

Report details

Match details

Home club		Half time score		Away club	
Home team		Full time score		Away team	
Home formation				Away formation	

Date game	Kickoff time	Competition level	Venue		

National event	Viewing				

Match summary

Game/event type	Game/event quality	Minutes played	Jersey number

General information

Comment game	
Comment player	

Player details

Leading foot	Primary position	Secondary position	Observable maturation

Ratings

Overall rating	Potential rating	Recommendation

General comments

Player rating scale
1 – Below level
2 – Potential, can be developed
3 – Core player
4 – Exceptional player

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Key qualities

Player rating scale
1 – Developing
2 – Average
3 – Strength
4 – Exceptional

Tactical understanding	

Comment game understanding and decision making

Technical skills	

Comment technical execution

Physical attributes	

Comment physical potential

Psychological factors	

Comment growth mindset and learning ability

Attacking	

Comment 4 moments (attacking/defending/transition)

Transition attack - defense	

Defending	

Transition defense - attack	

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